## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 1007494 Effective October 1, 2003 **CLAIMS AS FILED - PART I** OTHER THAN SMALL ENTITY (Column 1) TYPE (Column 2) SMALL ENTITY **TOTAL CLAIMS** RATE RATE FEE FEE OR BASIC FEE 3770 BASIC FEE 335 **FOR** NUMBER EXTRA NUMBER FILED TOTAL CHARGEABLE CLAIMS X\$Q = X\$\\$= minus 20= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR **MULTIPLE DEPENDENT CLAIM PRESENT** +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-AMENDMENT A REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR \*\* 23 X\$(8= Total Minus X\$9= OR Independent Minus \*\*\* 126 X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM A10 == +145= OR TOTAL TOTAL OR ADDIT FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-ENDMENT B REMAINING NUMBER PRESENT RATE TIONAL TIONAL RATE AFTER **PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$9= Total x\$/8=Minus \*\* OR Independent Minus 料多 **X86** OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM 1990= +145= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL AMENDMENT RATE RATE **PREVIOUSLY** AFTER **EXTRA** FEE PAID FOR FEE **AMENDMENT** Total Minus X\${8= X\$Q=OR Independent Minus . \*\*\* = XB= X8/G OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + 145= +3A6= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADD!T. FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.